Name: Hoel the Archer
Player: Tom
Covenant: Northumbria
Saga: Northumbria

Magus ☐ Companion ☐ Grog ☑

4th Edition
Character Record Sheet

Gender: Male Age: 25 Year Born: 1055 A.D. Current Year: 1080 A.D.

## Characteristics

| | Specialty | Score |
|---|---|---|
| Intelligence | | 0 |
| Perception | | +3 |
| Strength | | +1 |
| Stamina | | +2 |
| Presence | | 0/+3 |
| Communication | shy | -1 |
| Dexterity | | 0 |
| Quickness | | +2 |

## Virtues and Flaws

| Score | Virtue or Flaw and Description |
|---|---|
| +1 | Animal Ken |
| +2 | Luck |
| -2 | Curse of Venus |
| -1 | Reclusive |
| +0 | Standard Grog |

Confidence: 3 Current Score: 3
Size: 0 Decrepitude: 0

## Abilities

| Ability | Specialty | Score | Exp. |
|---|---|---|---|
| Brawl | | 1 | |
| Carouse | | 1 | |
| Speak Anglo | | | |
| Saxon | | 4 | |
| Awareness | | 4 | |
| Climb | | 3 | |
| Stealth | | 3 | |
| Concentration | | 3 | |
| Bow | | 5 | |
| Single Weapon | | 3 | |
| Ride | | 1 | |
| Shield & Weapon | short sword | 1 | 1 |

## Personality Traits

| Trait | Score | Trait | Score |
|---|---|---|---|
| Reclusive | +3 | | |

| Weapon | Init | Atk | Dfn | Dam | Rng | Spc | Str |
|---|---|---|---|---|---|---|---|
| *Brawling* | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |
| | | | | | | | |

Initiative: Qik + Weapon Skill + Weapon Initiative Bonus – Enc
Attack: (Dex or Per) + Weapon Skill + Weapon Attack Bonus
Defense: Qik + Weapon Skill + Weapon Defense Bonus – Size
Damage: (Str + Size) or (Nothing) + Weapon Damage Bonus
Range: Effective range of weapon
Space: Open paces around you required to properly wield weapon.
Strength: Minimum Str to use.

## Body Levels

Soak Total ____
Protection + Stm + Size

| | | |
|---|---|---|
| Unhurt | ✔ | NA |
| Hurt | ☐ | NA |
| Light Wounds | ☐ | -1 |
| Medium Wounds | ☐ | -3 |
| Heavy Wounds | ☐ | -5 |
| Incapacitated | ☐ | NA |

## Fatigue Levels

Fatigue Total ____
Stm - Enc

| | | |
|---|---|---|
| Fresh | ✔ | NA |
| Winded | ☐ | NA |
| Weary | ☐ | -1 |
| Tired | ☐ | -3 |
| Dazed | ☐ | -5 |
| Unconscious | ☐ | NA |

## Armor

Type _____
Protection _____ Load _____

## Reputations

| Score | Type/Target |
|---|---|
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |

## Equipment

| Load | Item and Notes | Load | Item and Notes |
|---|---|---|---|
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |
| ____ | _____ | ____ | _____ |

Total Load ____ Encumbrance ____

Enc = Str + Total Load. Note that Load values are negative. Enc cannot be greater than 0.

## Notes

Special items and abilities, hinderances, contacts, friends, enemies, places of interest, clues, rumors, troupe members, ailments from aging, etc.

# Hermetic Traits

## Magic Arts

| Technique | Score | Exp | Form | Score | Exp |
|---|---|---|---|---|---|
| Creo | ____ | ____ | Animál | ____ | ____ |
| Intéllego | ____ | ____ | Aquam | ____ | ____ |
| Muto | ____ | ____ | Auram | ____ | ____ |
| Perdo | ____ | ____ | Corpus | ____ | ____ |
| Rego | ____ | ____ | Herbam | ____ | ____ |
| | | | Ignem | ____ | ____ |
| | | | Imáginem | ____ | ____ |
| | | | Mentem | ____ | ____ |
| | | | Terram | ____ | ____ |
| | | | Vim | ____ | ____ |

## Wizard's Sigil

_____

_____

## Wizard's Twilight

| Points | Effects of Twilight |
|---|---|
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |

Total Twilight Points ____

## Important Totals

Casting Spontaneous Spells
Int + Technique + Form + Enc
Divide by 2 if spending Fatigue level
Divide by 5 if not

Casting Formulaic Spells
Stm + Technique + Form + Enc

Casting Ritual Spells
Formulaic Total + Concentration

Magic Resistance ____
Parma Magic x 5 (+ Form and bonuses)

Targeting Roll ____
Per + Finesse

Concentration Roll ____
Int + Concentration

Fast-Cast Speed ____
Qik + Finesse + Enc

Certámen
Int + Certámen + Technique + Form

Basic Lab Total ____
Int + Magic Theory + Technique + Form

Maximum Vis Per Season ____
Magic Theory + Vim

## Familiar

### Characteristics

Int ___ Str ___ Com ___ Dex ___
Per ___ Stm ___ Pre ___ Qik ___

### Abilities and Powers

_____
_____
_____
_____
_____

### Cord Scores

Gold Cord ____
Silver Cord ____
Copper Cord ____

### Other Scores

Size ____
Magic Might ____

### Bond Qualities

| Score | Quality |
|---|---|
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |
| ____ | _____ |