Name: Tristan the Gifted
Player: T.C.
Covenant: Northumbria
Saga: Northumbria

Magus ☐ Companion ☑ Grog ☐

Gender: Male Age: 22 Year Born: 1068 A.D. Current Year: 1080 A.D.

Ars Magica
4th Edition
Character Record Sheet

Characteristics

	Specialty	Score
Intelligence	quick-witted	+1
Perception	supernatural	+3
Strength	sinewy	+1
Stamina		0
Presence	commanding	+1
Communication		0
Dexterity	awkward	-2
Quickness	reflexive	+1

Virtues and Flaws

Score	Virtue or Flaw and Description
+1	Premonitions
+2	Mercenary
+3	Highly Trained
+2	Latent Magical Ability
+1	Educated
+1	Second Sight
-2	Overconfident; -2 Diabolic Upbringing
-1	Defend Woman & Children
-1	Enemies (Bandits); -2 Decrepit
-1	Compulsion (Wanderlust); -1 Dutybound

Confidence: 3 Current Score: 3
Size: 0 Decrepitude: 1

Abilities

Ability	Specialty	Score	Exp.
Speak Flemish	slang	5	
Speak Latin		3	
Scribe Latin		1	
Second Sight		1	
Speak French	vocabulary	2	
Theology	heresy	1	
Occult Lore	demons	4	
Crossbows	light	6	
Brawl	punches	4	
Premonitions	evil	4	
Ride	combat	2	
Carouse	flirting	1	
Leadership	mercenaries	2	
Ettiquette	mercenary	1	
Bargain	negotiations	1	
Legend Lore	England	1	1

Personality Traits

Trait	Score	Trait	Score
Overconfident	+3		
Curious	+2		
Eerie	+3		

Weapon	Init	Atk	Dfn	Dam	Rng	Spc	Str
Brawling							
light crossbow	0	+12	n/a	+10	Far	1	-2

Initiative: Qik + Weapon Skill + Weapon Initiative Bonus – Enc
Attack: (Dex or Per) + Weapon Skill + Weapon Attack Bonus
Defense: Qik + Weapon Skill + Weapon Defense Bonus – Size
Damage: (Str + Size) or (Nothing) + Weapon Damage Bonus
Range: Effective range of weapon
Space: Open paces around you required to properly wield weapon.
Strength: Minimum Str to use.

Body Levels

Soak Total 4
Protection + Stm + Size

Unhurt	✔	NA
Hurt	☐	NA
Light Wounds	☐	-1
Medium Wounds	☐	-3
Heavy Wounds	☐	-5
Incapacitated	☐	NA

Fatigue Levels

Fatigue Total ____
Stm - Enc

Fresh	✔	NA
Winded	☐	NA
Weary	☐	-1
Tired	☐	-3
Dazed	☐	-5
Unconscious	☐	NA

Armor

Type leather scale hauberk
Protection 4 Load -2.0

Reputations

Score	Type/Target
____	
____	
____	
____	

Equipment

Load	Item and Notes	Load	Item and Notes
-0.5	light crossbow		
0.0	dagger		

Total Load ____ Encumbrance ____
Enc = Str + Total Load. Note that Load values are negative. Enc cannot be greater than 0.

Notes

Special items and abilities, hinderances, contacts, friends, enemies, places of interest, clues, rumors, troupe members, ailments from aging, etc.

Tall, a little pale as if he was unhealthy. A piercing gaze looks as though he might be studying you too hard, or focusing on something in the distance. Dark brown hair and grey eyes.

Hermetic Traits

Magic Arts

Technique	Score	Exp	Form	Score	Exp
Creo	____	____	Animál	____	____
Intéllego	____	____	Aquam	____	____
Muto	____	____	Auram	____	____
Perdo	____	____	Corpus	____	____
Rego	____	____	Herbam	____	____
			Ignem	____	____
			Imáginem	____	____
			Mentem	____	____
			Terram	____	____
			Vim	____	____

Wizard's Sigil

_____

_____

Wizard's Twilight

Points	Effects of Twilight
____	_____
____	_____
____	_____
____	_____
____	_____
____	_____

Total Twilight Points ____

Important Totals

Casting Spontaneous Spells
Int + Technique + Form + Enc
Divide by 2 if spending Fatigue level
Divide by 5 if not

Casting Formulaic Spells
Stm + Technique + Form + Enc

Casting Ritual Spells
Formulaic Total + Concentration

Magic Resistance ____
Parma Magic x 5 (+ Form and bonuses)

Targeting Roll ____
Per + Finesse

Concentration Roll ____
Int + Concentration

Fast-Cast Speed ____
Qik + Finesse + Enc

Certámen
Int + Certámen + Technique + Form

Basic Lab Total ____
Int + Magic Theory + Technique + Form

Maximum Vis Per Season ____
Magic Theory + Vim

Familiar

Characteristics

Int ___ Str ___ Com ___ Dex ___
Per ___ Stm ___ Pre ___ Qik ___

Abilities and Powers

_____
_____
_____
_____
_____

Cord Scores

Gold Cord ____
Silver Cord ____
Copper Cord ____

Other Scores

Size ____
Magic Might ____

Bond Qualities

Score	Quality
____	_____
____	_____
____	_____
____	_____
____	_____
____	_____
____	_____