

MONTE COOK'S ARCANA UNEARTHED

Character Sheet

CHARACTER NAME: _____

Player Name: _____

Race: _____ Size: _____ Gender: _____

Class: _____ Level: _____ Hero Points: _____

ABILITY SCORES					
Ability	Score	Modifier	Ability	Score	Modifier
Strength	___	___	Intelligence	___	___
Dexterity	___	___	Wisdom	___	___
Constitution	___	___	Charisma	___	___

SAVING THROWS							
Type	Total	=	Base Save	+	Ability Modifier	+	Misc. Modifiers
Reflex (Dex)	___	=	___	+	___	+	___
Fortitude (Con)	___	=	___	+	___	+	___
Will (Wis)	___	=	___	+	___	+	___

INIT.
Initiative Modifier _____

ARMOR CLASS AND HIT POINTS

AC	=	10	+	Armor Bonus	+	Shield Bonus	+	Dex Modifier	+	Size Modifier	+	Misc. Modifiers	
___	=	10	+	___	+	___	+	___	+	___	+	___	

Armor Type / Bonus: _____
 Shield Type / Bonus: _____
 Armor Check Penalty: _____ Speed: _____
 Spell Failure Chance: _____ Armor Weight: _____
 Armor Class Circumstance Modifiers: _____

HIT POINTS: _____ Current Hit Points: _____ Subdual Damage: _____

ATTACKS AND WEAPONS

Melee Attack	=	Base Attack	+	Str Modifier	+	Size Modifier	
___	=	___	+	___	+	___	

Ranged Attack	=	Base Attack	+	Dex Modifier	+	Size Modifier	
___	=	___	+	___	+	___	

Weapon	Attack	Damage	Critical	Range Increment	Weight	Size	Type

PERSONAL INFO

XP: _____ Money: _____
 Height: _____ Weight: _____
 Age: _____ Languages: _____

Looks: _____
 Personality: _____
 Background/Goals: _____

SKILLS, FEATS, AND ABILITIES

Skill (Cross-Class?)	Skill Modifier	=	Skill Ranks	+	Ability Modifier	+	Misc. Modifiers	Special Racial and Class Abilities, Feats, etc.
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		
		=		+		+		

EQUIPMENT AND SPELLS

EQUIPMENT	SPELLS Spell Save DC Modifier: _____ <table style="width: 100%;"> <thead> <tr> <th>Save DC</th> <th>Level</th> <th>Spell Slots/Day</th> </tr> </thead> <tbody> <tr><td> </td><td>0</td><td> </td></tr> <tr><td> </td><td>1st</td><td> </td></tr> <tr><td> </td><td>2nd</td><td> </td></tr> <tr><td> </td><td>3rd</td><td> </td></tr> <tr><td> </td><td>4th</td><td> </td></tr> <tr><td> </td><td>5th</td><td> </td></tr> <tr><td> </td><td>6th</td><td> </td></tr> <tr><td> </td><td>7th</td><td> </td></tr> <tr><td> </td><td>8th</td><td> </td></tr> <tr><td> </td><td>9th</td><td> </td></tr> </tbody> </table>	Save DC	Level	Spell Slots/Day		0			1st			2nd			3rd			4th			5th			6th			7th			8th			9th		SPELLS READIED
Save DC	Level	Spell Slots/Day																																	
	0																																		
	1st																																		
	2nd																																		
	3rd																																		
	4th																																		
	5th																																		
	6th																																		
	7th																																		
	8th																																		
	9th																																		

Total Weight of Equipment: _____