



## Personality Traits

Score

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

## Reputations

Type

Score

_____	( _____ )	_____
_____	( _____ )	_____
_____	( _____ )	_____
_____	( _____ )	_____
_____	( _____ )	_____

## Combat

Armor Worn:

Soak

\_\_\_\_\_

Combat Modifiers:

Armor Load

\_\_\_\_\_

## Fatigue Levels

- |                          |    |         |             |
|--------------------------|----|---------|-------------|
| <input type="checkbox"/> |    |         | Fresh       |
| <input type="checkbox"/> | 0  | 2 min.  | Winded      |
| <input type="checkbox"/> | -1 | 10 min. | Weary       |
| <input type="checkbox"/> | -3 | 30 min. | Tired       |
| <input type="checkbox"/> | -3 | 1 hr.   | Dazed       |
| <input type="checkbox"/> | -5 | 2 hr.   | Unconscious |

## Wounds

	Range	Number	Penalty	Notes
Light Wounds	__ - __	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-1	_____
Medium Wounds	__ - __	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-3	_____
Heavy Wounds	__ - __	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-5	_____
Incapacitated	__ - __	<input type="checkbox"/>		_____
Dead	__ +	<input type="checkbox"/>		_____

## Weapons

	Abil	Qik	Weap	Enc	INIT	Dex	Abil	Wpn	ATK	Qik	Abil	Wpn	DFN	Str	Wpn	DAM	Load	Range
_____		+	+	=		+	+	=		+	+	=		+	=			
_____		+	+	=		+	+	=		+	+	=		+	=			
_____		+	+	=		+	+	=		+	+	=		+	=			
_____		+	+	=		+	+	=		+	+	=		+	=			
_____		+	+	=		+	+	=		+	+	=		+	=			
_____		+	+	=		+	+	=		+	+	=		+	=			

## Equipment

Load: \_\_\_\_\_ Burden: \_\_\_\_\_ Encumbrance: \_\_\_\_\_

\_\_\_\_\_