

Summer 1220 Adventure (17 November 2018)

Main characters:

- The Stonemason
- Other grogs...

Locale

Down the Spree River to the nearest town...

Obstacles

Stonemason's wife in trouble?

Stonemason's children in trouble?

Bandits?

Mongols?

Outline:

1. Zdzisław will not start working until he can find his wife (Ana) and children, Adrianna and Zigmunt.
2. The steward and others believe that, even though she had work at the covenant, Ana went to Cottbus out of grief.
3. She booked passage with Bertholdt to Cottbus, this much is certain.
4. Investigating in Cottbus...
 - a. Wiktor, a baker, had hired her but she left in the spring
5. Ana left for Wrocław to be near family...
6. Bandits captured her on way to Wrocław...

Session Notes:

- Zdzisław, the Stonemason (G, Marcy)
 - Jan the Well Digger (G, Tim)
 - Wilhemina the Hunter (C, Vicki)
 - Thalen Mosier (C, Mark)
 - Hakon the Swede (G, Lisa)
 - GM: Kris
- TTD: Tim will give us an interpretation of Jan's -4 COM.

Adrianna has long, black hair, is about 12-years old, likes to whistle, 5'0" tall, has Bargaining Ability

Zigmunt can whittle wood = Craft (woodworking)

Party rescues Zdzisław's wife and children from the bandits east of Cottbus.

Bandits attack party on road from Cottbus to Wroclaw!

Party rescues Ada, Adrianna, and Zigmunt.

Season Activity Notes:

I forgot my notes at home, but thought I should get this email out today.

A group of grogs and companions ventured to Cottbus to track down Ada, the baker and Zdzisław's wife. Ada and their children were captives of a gang of bandits operating on the road from Cottbus to Wroclaw. A successful counter-ambush shocked the majority of the bandits into fleeing into the forest, but they are not out of operation.

The grogs who went on the adventure each earned 6 XP. (I suppose it was a 5 XP sort of adventure, but there was some creative clue gathering.) I'll suggest putting the XP in any of the following:

Living languages: Polish, German, Sorb/Lusatian/Wendish (Which ONE of these should we choose to keep things simple in our campaign? I'd say Sorb—a relative of Serbian.)

- Area Lore: Silesia Lore, Poland Lore, Lusatia Lore, Cottbus Lore...
- Folk Ken: Covenant, Cottbus, bandits...
- Etiquette
- Awareness
- Hunt
- Leadership
- Stealth
- Any of the grog's crafts or professional skills

Now for your Magi and Champions: Feel free to send the group an email outlining (in as much prose and detail as you desire) what your characters did during the summer season, what they spent their XP on, what they studied, spells they learned, etc.. Such stories add to the epic tapestry of our story.

All of covenant's magi have been seen during the quarter, except for Harald of Criamon.

Next game: Saturday, December 8.