

Spring 1223 Adventure

Played on 19 September 2020.

Synopsis:

Spring festivities, and something awakens in the castle basement.

Main characters:

Kris: Storyteller

Lisa: Bronwyn, maga

Marcy:

Mark: Valten Tomain, magus

Tim:

Vicki:

Locale

Schwartzburg am Spree.

Obstacles

Outline:

1. Some grogs attend Marzanna Day in Cottbus.
2. The magi handle covenant business and find the monster living in the dungeon.

Session Play Notes:

Jaromar of Tremere transfers to the Roznov Covenant in the Rhine Tribunal. Note that this is the covenant that Valten's master, Igor Rastvan.

A new magus, Arctos of House Bjornaer, joins Schwartzburg am Spree. He is Norwegian and just completed his apprenticeship. He arrives and begins setting up his lab.

Parisa has no record of pre-Covenant prisoners in the dungeon.

Monster In The Basement: two large, glowing eyes appear on the wall between Jaromar's lab and the dungeon cells.

Season Activity Notes (Post-Session Email):

Magi get 5 XP for Adventure.

Others: get regular XP for study, exposure, etc.

TTD: make digital, to scale map of SaS dungeon.

TTD: Vicki, 3 books on battle?

New Aegis of the Hearth for SaS before summer. Remove Jaromar, add Arctos to Aegis.

NOTE: Outer curtain wall of SaS is restored.

TTD: Update SaS maps for curtain wall!

Next Game:

October 10.