

JOHN GATES / SUSANNAH THE AMBER
 CAMPAIGN

5.000 318 420 518 9319
 EXPERIENCE POINTS

GEAR				
ARMOR/PROTECTIVE ITEM	TYPE	AC BONUS	MAX DEX	
studded leather +1	LIGHT	+4	+5	
CHECK PENALTY	SPELL FAILURE	SPEED	WEIGHT	SPECIAL PROPERTIES
-1	15%	30'	20#	

SHIELD/PROTECTIVE ITEM	AC BONUS	WEIGHT	CHECK PENALTY
SPELL FAILURE	SPECIAL PROPERTIES		

PROTECTIVE ITEM	AC BONUS	WEIGHT	SPECIAL PROPERTIES

PROTECTIVE ITEM	AC BONUS	WEIGHT	SPECIAL PROPERTIES

OTHER POSSESSIONS					
ITEM	PG.	WT.	ITEM	PG.	WT.
EXPLORER'S OUTFIT	131	8			
FLINT & STEEL	126	-			
SILVER HOLY SYMBOL, EHLONNA POTION, SEE INVISIBLE	130	1			
OIL, BLESS WEAPON (PARTY ITEM) WAND OF CURE MODERATE WOUNDS, 2d8+3, 50 CHGS; HIT II					
20 SILVER ARROWS		3			
5 ARROWS		3			
20 ARROWS		3			
SMOKE STICK					
TOTAL WEIGHT CARRIED					

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	LIFT OVER HEAD EQUALS MAX LOAD	LIFT OFF GROUND 2x MAX LOAD	PUSH OR DRAG 5x MAX LOAD

MONEY	
CP - 13	BLUE SAPPHIRE (1200 GP)
SP - 9	DEEP GREEN SPINEL (100 GP)
GP - 675	BLOODSTONE (50 GP)
PP -	BLOODSTONE (50 GP)
	MOSS AGATE (10 GP)

FEATS	
TRACK	PG. 101
RAPID SHOT (+1 ATK, -2)	99
ENDURANCE	93
PRECISE SHOT (LVL 1)	98
DODGE (LVL 3)	93
POINT BLANK SHOT (HUM)	98

SPECIAL ABILITIES	
ANIMAL COMPANION	PG. 48
WILD EMPATHY	47

FAVORED ENEMY:
 -ABERRATION +2

LANGUAGES
 Initial languages = Common + racial languages + one per point of int bonus
 COMMON

SPELLS	
DOMAINS/SPECIALTY SCHOOL: PG. 191	
0:	
1ST:	
2ND:	
3RD:	
4TH:	
5TH:	
6TH:	
7TH:	
8TH:	
9TH:	

SPELL SAVE DC MOD

ARCANE SPELL FAILURE %

CONDITIONAL MODIFIERS				
ATTACK				
SPELLS KNOWN	SPELL SAVE DC	LEVEL	SPELLS PER DAY	BONUS SPELLS
		0		0
1		1ST	0	1
		2ND		
		3RD		
		4TH		
		5TH		
		6TH		
		7TH		
		8TH		
		9TH		