

Napoleon: The Waterloo Campaign (Incomplete) w/ Lisa

Tunnels & Trolls

24 May 2009

AP: ~~7X~~ ~~30~~ ~~44~~ ~~48~~ ~~52~~ ~~60~~ ~~70~~ ~~80~~ ~~90~~ ~~100~~ 132

Tom:

: GM

Nick:

David: Luxy<sup>F</sup>, Hobbit

Kelly: Fanelan, Ftr.

Kris: Bawg

Tom: Borden, Dwarf

Party Q'rgal in Sack

Eye (of Opal) 98 charges  
+2d6 cold

Blue Tinged Sword (3+4?)

Small emerald "of laundry"

4 "Nice" silver daggers

~~2013 sp~~

~~676 sp~~

3 trashed gold bowls

138 gp

402 sp

# T&T Character Sheet

PLAYER: KRIS

Name: Bawg

Race: Orcanian

Gender: m

ADVENTURE POINTS: \_\_\_\_\_

LEVEL: 1

### ATTRIBUTES

Melee Adds: (DEX >12 + STR >12 + LCK >12 + SPD >12): 11 13

5d + 19 (+2d6 Ice)

	Start	Current		Start	Current		Start	Current		Start	Current
DEXTERITY:	08	9	STRENGTH(+3):	17	18	LUCK:	15		SPEED:	15	

	Start	Current		Start	Current		Start	Current
INTELLIGENCE(-3):	05		CONSTITUTION(+3):	17	18	CHARISMA(-3):	09	

WOUNDS: 6 / / / / / / / / / / / CON LOSS: \_\_\_\_\_

### Weapons: (Check those you carry)

- |   |       |  |       |   |       |
|---|-------|--|-------|---|-------|
| <input type="checkbox"/> Sword(3 + 4)                     | _____ | <input checked="" type="checkbox"/> Dagger (2 + 3)(10 yds) | _____ | <input type="checkbox"/> Bow (4 + 3)(150 yds) | _____ |
| <input type="checkbox"/> Javelin (3)(20 yds)              | _____ | <input type="checkbox"/> Battle Axe (4)                    | _____ | <input type="checkbox"/> Spear (2H)(4)        | _____ |
| <input checked="" type="checkbox"/> Great Axe (2H)(5 + 3) | _____ | <input checked="" type="checkbox"/> Claymore (2H)(6)       | _____ | <input type="checkbox"/> Club (3)             | _____ |

### Talents:

- |                           |       |  |
|---------------------------|-------|--|
| Acrobatics (DEX)          | _____ | Jumping, Juggling, Climbing, Tumbling.                                       |
| Archery (DEX)             | _____ | Special training in getting off hits quicker and more accurately             |
| Battle Rage (INT)         | _____ | Allows character to willingly go into a berserk battle rage.                 |
| Carousing (CON)           | +4    | Drinking, Fighting drunk.  |
| Merchant (INT)            | _____ | Appraise, Bargain, Evaluate Transactions                                     |
| Feats of Strength(STR)    | _____ | Lifting, pushing, holding things up.   |
| Gambling (INT)            | _____ | All games of chance and other games.   |
| Knife Throwing (DEX)      | _____ | Trained in throwing knives accurately and quickly                            |
| Javelin (DEX)             | _____ | Highly trained in throwing javelins.   |
| Taunting (INT, CHA)       | _____ | Ability to call someone names and imply things that effect ability to fight. |
| Thievery (INT, DEX, LCK)  | _____ | Thief, Pick Lock, Locate Traps, etc.   |
| Urban Survival (CHA, LCK) | _____ | Knowledge of Streets, Underground, Contacts, Scrounging                      |

### ARMOR:

- Hide: 7 points.      ( ) Bamboo & Hide: 12 points.      ( ) Shield: 6 points.

### WEALTH:

Káitar (40 Qirgal): 170

Qirgal: 410

### Possessions:

Flask of Oil

Torches x3

Tinder: Flint x Steel

### CHARACTER INFORMATION

(5'8" to 6'6" / 180 to 250 lbs)

Height: 6'6"

Eyes:

Weight: 250#

Hair: