

LIN-CON VI V+V STORYLINE

① GROUP RECEIVES WORD OF ALIEN BANK ROBBER.

- 1) Police surround bank. Hostages rumor.
- 2) Players deal with situation.

② DRUG STORYLINE:

1) Newscast, paper articles, rumors, etc.

2) Random Encounters:

Ghetto

Downtown: 1- ~~pusher~~, 2- ~~collection agents trying to make sale.~~ ^{Grangland} 2- Pakistani pushers selling to Grangland hoods.

Campus: 1- pusher, 2- student/EB. player strung out
2- Grangland collection agents make attack on student

Arnold Hills: 2- drug party, 2- suspicious police, 3- rich kid O.D.s.

Wharfs: 1- Pakistani ship unloading unusual cargo. 2- Syed + Don Mantero at ship.

Suburbs:

Downtown: 2- Rumors of Whirlwind 2-

③ AT THE WHARFS:

- 1) Hidden Clue - Pakistani ships all dock at ^{dock} wharf owned by Mantero.
- 2) Det. Hidden - ~~Drainage~~ ^{Drainage} Underground stream disguised as drainage pipe. Smugglers use raft to move bales to Syed's Hideout.
- 4) SYED'S Hideout: Abandoned warehouse with dirty living quarters and tons of hash/drugs. 2x # of characters in hoods + SYED. Mantero + 2 Bodyguards on \$ 50%.

END OF DRUG STORYLINE.