

INDEPENDENT
(To become
CRIME CO.)

SAM BROCKMAN

MR. BADWRENCH (EVIL) Metro-citizen; Mechanic

SEX: M Weight: 180 lbs. Basic Hits: 4

LEVEL: 4 Age: 22

HP: 8-0 POWER: 56-51 To Hit: 0 Dam: 0

STR: 23 Carry Cap: 1194 HTH Dam: 1d10

END: 17 Heal: 1 HP/day

AGILE: 11 Move: 45" (10 mph)

INT: 11 Det Hid/Danger: 8/12 INV PNTS: 2.4

CHR: 18 ± 3

1. SPECIAL WEAPON: R: 15" DAM: 1d20 CHARGES: 180 (+4) Use as Def. Assorted Power Tools
Disc Sander - def, stun
Drill - off
Jack - off

~~2. ARMOR:~~

~~3. LIGHTING CONTROL:~~

24 HEIGHTENED STR-A (+14)

3. VEHICLE - Mid Sized, Super-Hot Rod (69 Nova)

Weight: 4000 Passengers: 1+3 Cargo: 2000 (trunk) Speed: 800" (182 mph)

HP: 80 (40 to incapacitate)

WEAKNESS - Prejudice