

ODINAKOV (Equality) (GOOD) Russian - Law Enforcement, Military, Commo

Sex: Male Weight: 190 lbs Basic Hits: 4

XPLvl: 6 Age: 21

HP: 13 Power: 53 To hit: +1 Damage: +2

STR: 9 Carry Cap: 189 lbs. HTH dam: 1d4

END: 15 Heal: 1.6 hp/day

AGILE: 17 Move: 41"

INT: 12 DET. HID/DANGER: 10/14 INV PANTS: 7.2

CHR: 10 ±0/0

Powers:

Telekinesis [350 lbs; Defense(1+1); ATTACK: Range=102", VAR 0, PR=1; Missile

Magnetic Powers: 2700 lbs; DEF: PR=1+1; BLAST: 9", VAR, PR=5; Missiles

Death Touch

Absorption - Power (2 pnts PR / 1 pnt DAM received)

Vibratory Powers - Rnge: 34"^{PR=5}, 2D8 DAM, destroy device 18%; DEF PR=0, Move

Absorption - Damage (saved for later use)

Absorption - Hit Points (Gain 1 for each 1 scored, HTH only)

Weakness

Prejudice -

Ex-Super Agent for KGB. Disillusioned by espionage so he quits. Is now hunted by KGB (reason for Russian prejudice). Still loyal to communism and Russia (reason for prejudice from good Americans). Is a Robin Hood-styled hero (reason for prejudice from evil) who is trying to spread communism by defeating those who would take advantage of poor (reason for prejudice from big business and organized crime).