

(SYED) THE AVENGER (Pakistani Superhero) EVIL

LEVEL: 10 HP: 17-8 POWER: 66-50

+2 ACCURACY +3 DAMAGE HTH: 1d6

WEIGHT: 200 BASIC HITS: 4

STR 13 CARRY CAP: 340 lbs.

END: 12 HEAL RATE: 1.2

AGILE 16 MOVEMENT: 41"

INT: 25 DET HIDDEN: 18% DET DANGER: 22%

CHR: 14 +1 GOOD EVIL

Age

INVENTING: 10
ATTEMPTS

SKILLS

DEVICES

1. ARMOR B ADR: 107 SWORD +2 TO HIT HTH + 1D6
2. LIGHTING CONTROL 12 Charges (Sword) RANGE: 24" 2D8 PWR=4
- ~~3. INVISIBILITY (Armor) 1 PR / HR~~

POWERS

4. DEATH TOUCH (Armor) Part of Armor - stops Attackers (ie. not offensive)
- ~~5. DIMENSIONAL TRAVEL (Armor)~~
- ~~6. TRANSFORMATION (Armor)~~

SKILLS

1. HEIGHTENED INTELLIGENCE A (+23)

WEAKNESS

1. PREJUDICE Villains don't like because he is "hero", but only in Pakistan.